4.5 Summary of Curve Sketching

The following checklist is intended as a guide to sketch a curve y = f(x) by hand. Not every item in the list is relevant for every function.

Guidelines for sketching a curve

- A. Domain
- B. Intercepts
 - x- and y-intercepts
- C. Symmetry
 - Even: f(x) = f(-x) for all x in the domain
 - Odd: f(x) = f(-x) for all **x** in the domain
 - Neither
 - Periodic
- D. Asymptotes
 - Horizontal
 - Vertical
 - Oblique (slant)
- E. Intervals of Increasing or Decreasing
 - If *f* '(x) > 0 then the function is increasing
 - If f'(x) < 0 then the function is decreasing
- F. Local Maximum and Minimum Values
 - Find critical values (values where f'(c) = 0 or f'(x) does not exist)
 - Determine if the critical values are local max or local min
- G. Concavity
 - Compute f"(x)
 - If *f* "(x) > 0 then concave up
 - If f''(x) < 0 then concave down</p>
 - Locate points of inflection, if they exist
- H. Sketch the curve.

Using this checklist we will practice problems in class.